

ILLUSTRATOR | DESIGNER

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SKILLS

PHOTOSHOP

ILLUSTRATOR

INDESIGN

AFTEREFFECTS

PREMIERE

G-SUITE

BLENDER

ZBRUSH

STORYBOARD PRO

UNITY

EXPERIENCE

Character Designer | Floyd County Productions

February 2023 - November 2023

- · Design characters and props for FXX's **Archer**
- · Analyze and incorporate script descriptions while drawing multiple iterations on a single concept
- · Create turnarounds for characters while adhering to notes and guidance from Art Direction department
- · Collaborate actively with team members on linked designs to deliver a cohesive vision

2D Environment Concept Artist | Waking Oni Games

January 2022 - November 2023

- · Spearheaded concept art for game environments based on initial briefs from Narrative and Art Direction departments
- · Participated in interdepartmental meetings to establish pipeline and procedures
- · Completed key art to be used in promotional materials

Senior Illustrator | Floyd County Productions

January 2021- February 2023

Illustrator | Floyd County Productions

August 2019 - January 2021

- · Created vector puppet assets for characters and props in FXX's Archer
- · Reviewed other illustrator's files and offered directed notes and feedback
- · Participated in the training and mentorship of new team members to uphold style and art guidelines

Graphic Design Intern | Morrison Healthcare

January 2019 - August 2019

- · Generated marketing materials and promotions for Morrison Healthcare cafes
- · Created website and logo designs that were used in hospitals nationwide
- · Created print menu layouts to be used for accessible and specialized meals

EDUCATION

Andy Cung - How to Storyboard an Animated Scene April 2022 - June 2022

Brainstorm School - Storyboarding 2

January 2022 - March 2022

Brainstorm School - Storyboard 1

September 2021 - December 2021

Georgia State University | Atlanta, GA

August 2012 - December 2016

B.F.A. Drawing & Painting Graduated magna cum laude

